

**Smart tools, technological
innovation, transdisciplinary
research, and collaborative
knowledge design.**

The KBAI Project.

Jorge Dias Fernandes

Eduardo Fermé

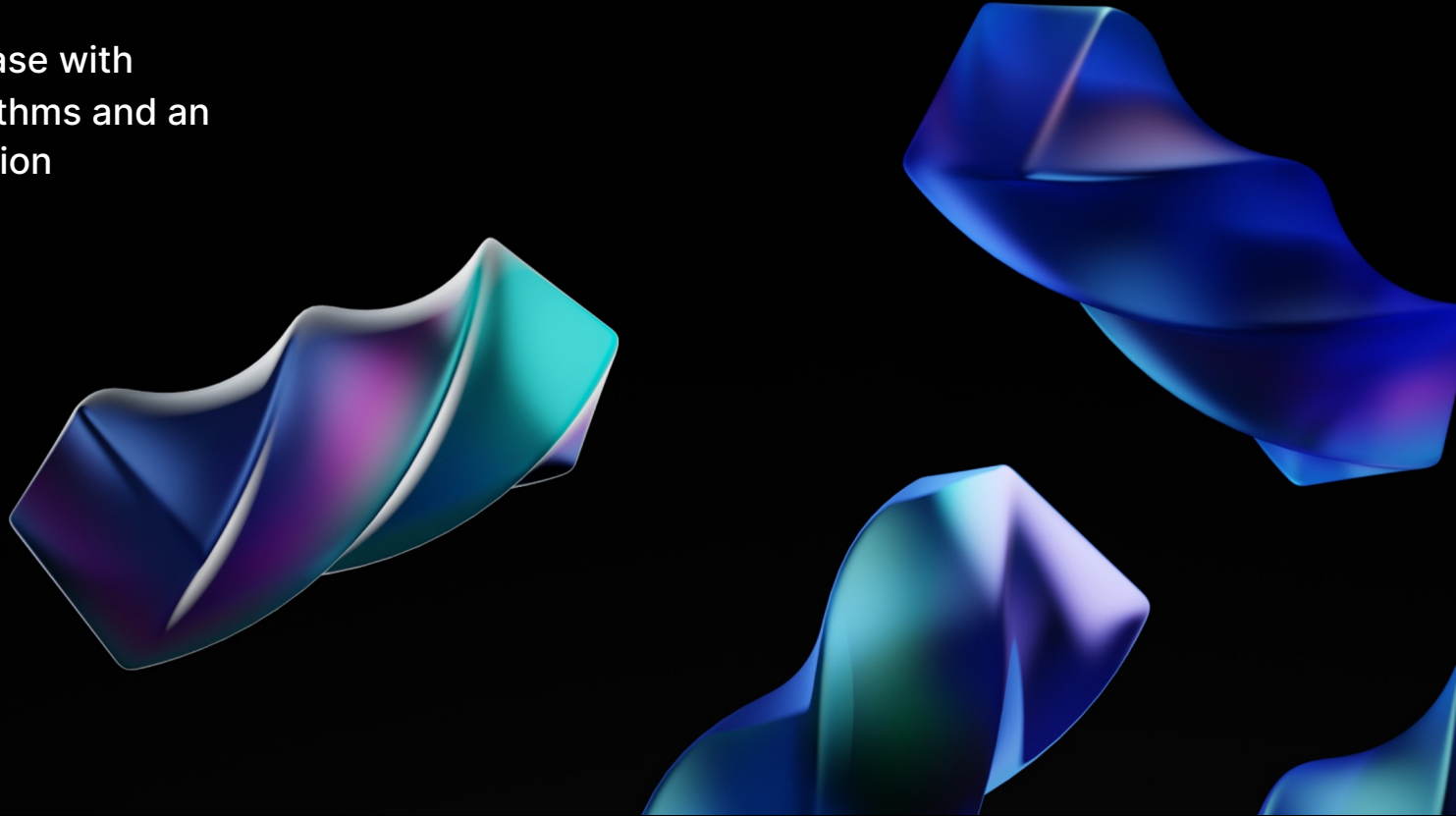
Ana Margarida Ferreira

The KBAI Project.

A tool for individuals and organizations
store and manage knowledge, with
assisted reasoning support

Knowledge Matters

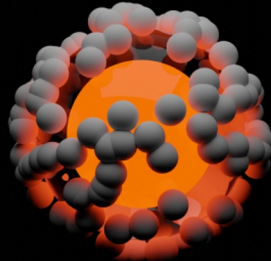
AI Knowledge base with reasoning algorithms and an intuitive interaction



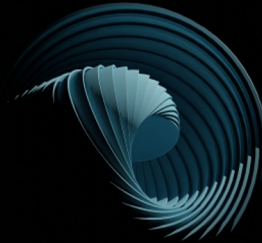
Research with purpose



Collect information on recent research, identify challenges, explore new alternatives, find **innovative solutions**



Keep the focus on the **practical application** and its utility



Materialize the ideas into fully functional products.

Transdisciplinary team challenge

AI Research

- Gather the state of art for AI technologies to be applied;
- Identify the tools to use considering the identified case studies;
- Specify and configure the algorithms to integrated in the reasoning tool;
- Test and validate the results for the automated mechanisms implemented.

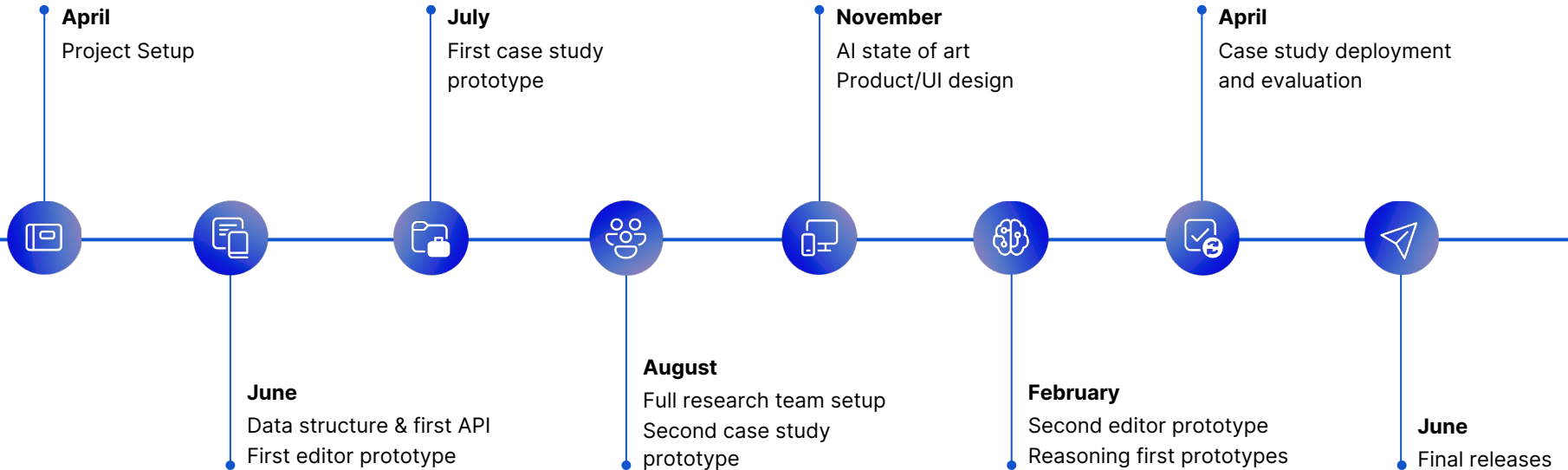
Design & Innovation

- Make a comparative analysis on the existing knowledge editor interfaces;
- Identify the interaction requirements for the selected case studies;
- Concept and design the interfaces for the knowledge editor and query tool;
- Test and validate the UI for the implemented tools;
- Create explanatory contents.

Development

- Architecture, design and implement the knowledge base;
- Implement the knowledge editor;
- Implement the tools and applications specific for the selected case studies;
- Test the system performance and security;
- Deploy a product ready for final consumers.

Project timeline



Transdisciplinary team work

AI Research Design & Innovation Development



Transdisciplinary team work

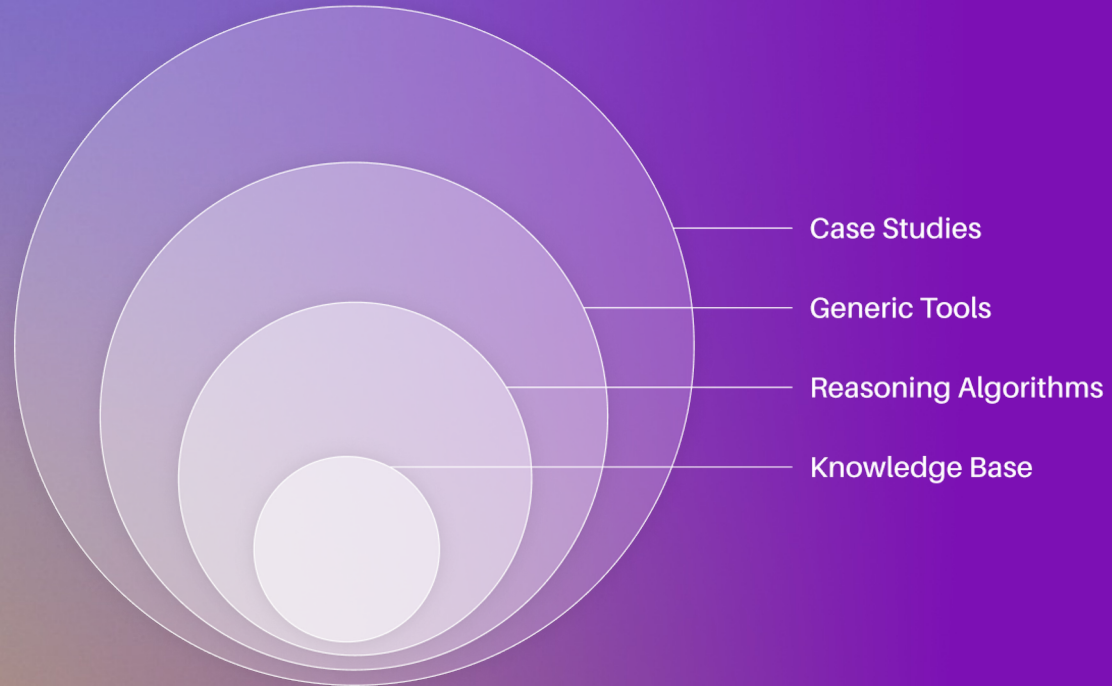
AI Research Design & Innovation Development



THE PRODUCT.

A tool for individuals and organizations
store and manage knowledge, with
assisted reasoning support

Layer-based approach



Main AI fields of research

Reasoning

Automatically update the knowledge base with Case-based Reasoning and Believe Revision algorithms

- Identify patterns to transfer knowledge between different cases;
- Review the belief in facts based on new knowledge;
- Keep a time track on the knowledge changes.

Machine Learning

Apply Machine Learning to update the knowledge base representation off user profiles

- Identify scenarios where ML can be applied and required inputs;
- Merge the results from ML with an explainable knowledge base.

Conversation

Guide a Chat-bot Conversation with the knowledge base content

- Identify the conversation context based on the knowledge about the user and the initial question
- Build the conversation script from the knowledge base
- Query the knowledge base through the chat-bot.

Main Design & Innovation challenges

Create a **simple and intuitive interaction** with the knowledge bases that makes it comfortable for the users to share their knowledge and make questions

Design & Research

- Identify the conversation context based on the knowledge about the user and the initial question
- Build the conversation script from the knowledge base
- Query the knowledge base through the chat-bot.

Design UX/UI

- User Experience Design & Interaction
- Interface Design
- Information Design
- Visual Communication Design

Main Design & Innovation challenges

Create a **simple and intuitive interaction** with the knowledge bases that makes it comfortable for the users to share their knowledge and make questions

Strategic Design

- SWOT analysis (windows of opportunity and constraints)
- Product Distinctive Factors (User & Market) & Innovation R&Di Strategy
- Collaboration & Planning

Communication Design & Advertising

- Branding
- Promotion and delivery of the developed product (target audience)

User Experience.

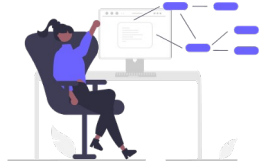
Create products that provide meaningful and relevant user experiences.

5 Elements of User Experience



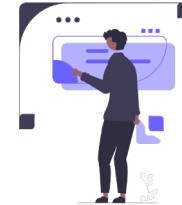
1. Strategy

Who - Personas
Why - Problem



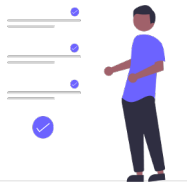
3. Structure

How - It works &
We interact



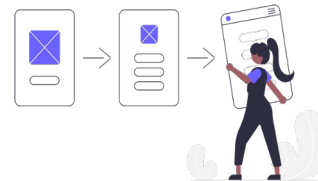
5. Surface

Visible Elements -
What users see
and interact with



2. Scope

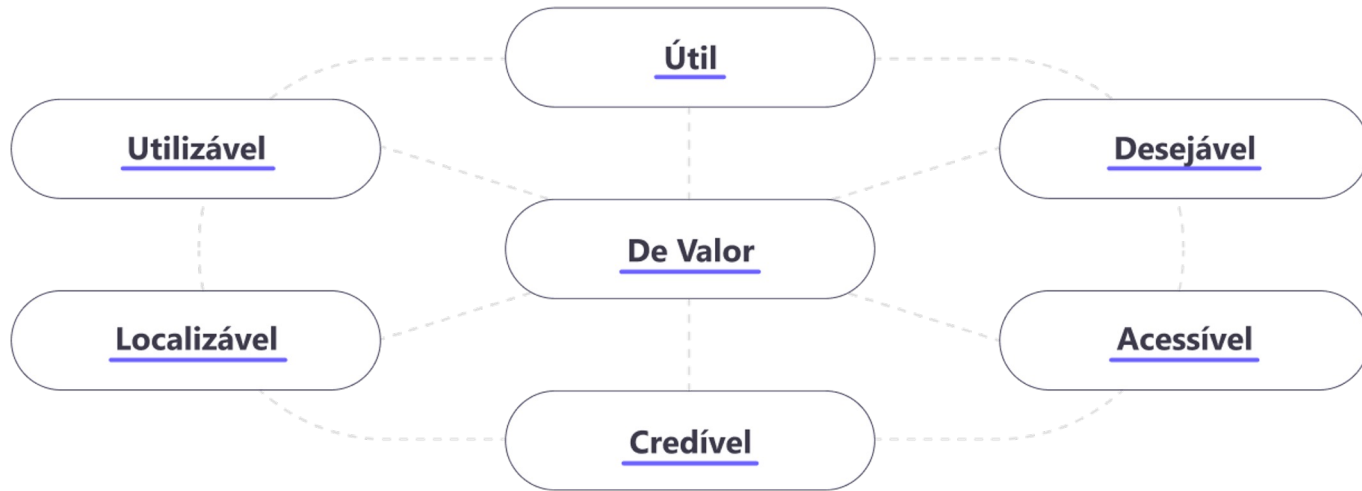
What - Solution &
What it does



4. Skeleton

Wireframes - First
interfaces

User Experience Principles

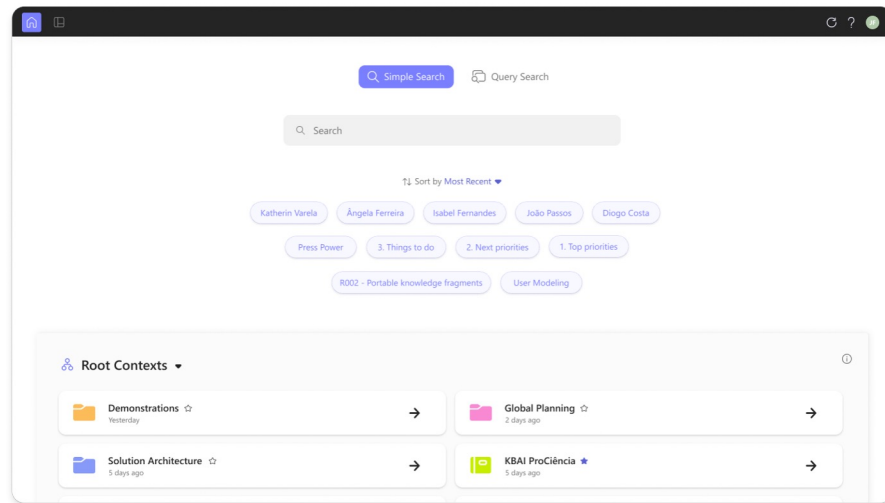
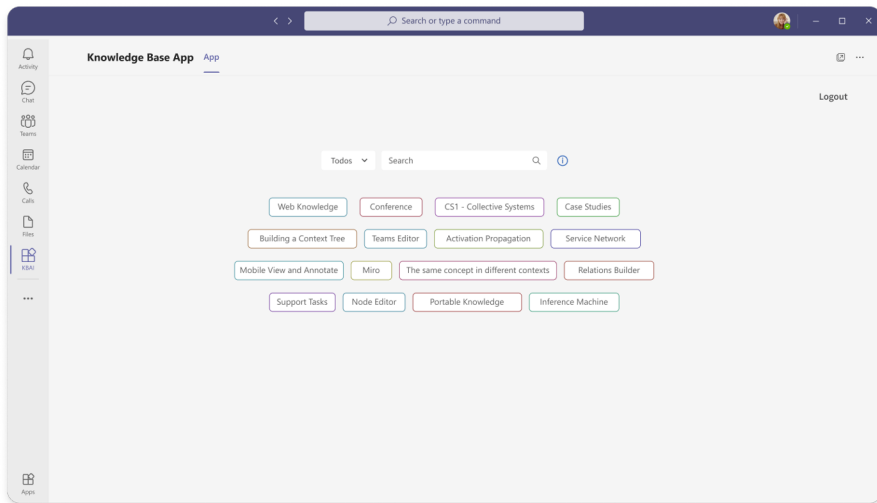


The Interfaces.

The before and after, through
the UX/UI process

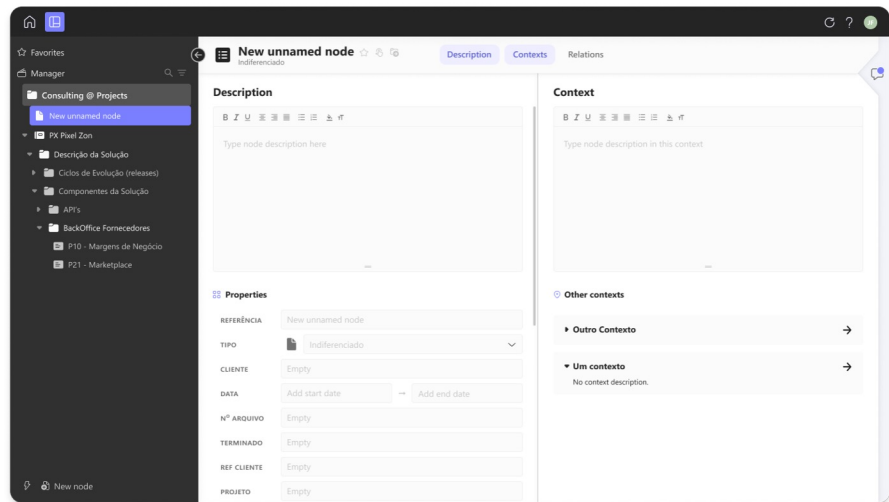
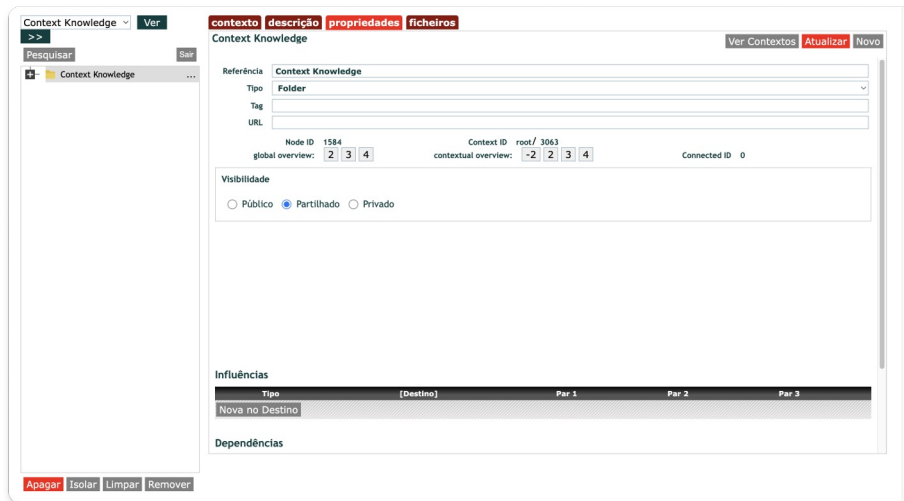
KBAI Browser

Before & After



KBAI Editor

Before & After



The Case Studies.

Applying a modular interface
to different case studies

Tourist Profiling

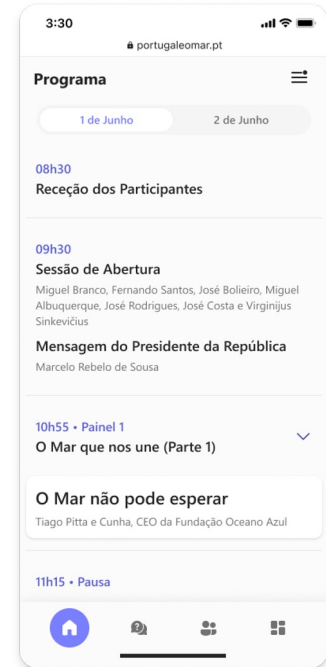
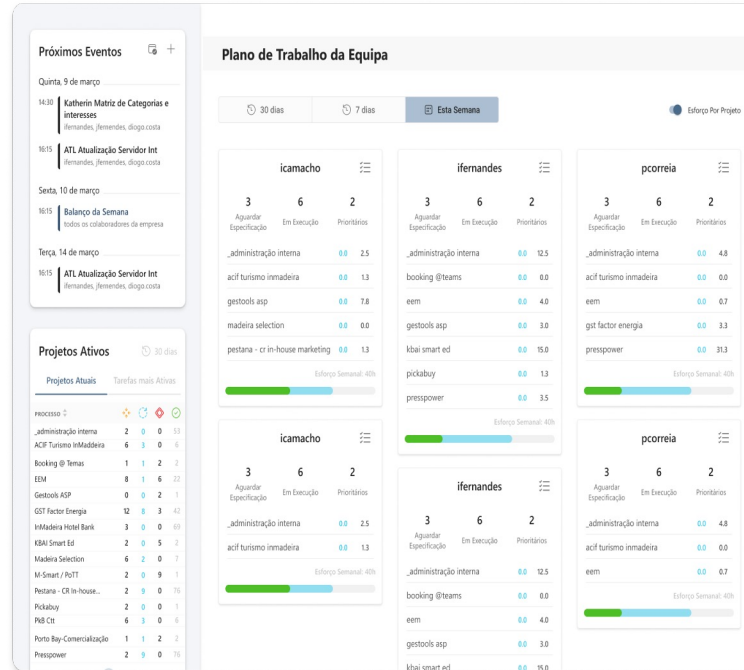
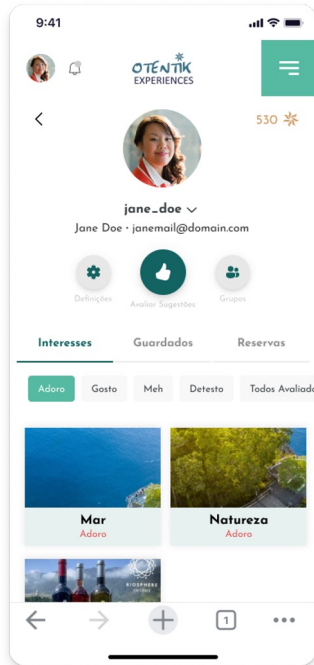
Madeira Selection

Project Management

GesTools

My Life

A personal assistant



Thank you for your attention

<https://kbai.org/>

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KBAI  **RESEARCH**


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CREATIVE & HEALTH HUB


**UNIVERSIDADE
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